

# Attack on Ft. William and Mary

## Historic Hike and Camporee

October 5th - 6th

### Portsmouth NH to Kittery ME



Here Ye! Hear Ye! Come one, come all to a fun and history-themed hike through the streets of Portsmouth, NH and Kittery, ME. The hike will begin on Saturday morning at the Albacore Park in Portsmouth and conclude at Fort Foster in Kittery Point. Along the way you'll visit a host of historic sites including Strawberry Banke, the USS Albacore, and many others. There will also be a scavenger hunt along the way to add even more fun. Please note, this event is for Scout Troops, Venturing Crews, and Sea Scout Ships only. This is not an event for Cub Scout Packs.

### Registration and Payment

In order to plan staffing levels and supplies, WE NEED UNITS TO REGISTER using

Daniel Webster Council Units: <https://scoutingevent.com/330-attackWM24>

Pine Tree Council Units: [https://scoutingevent.com/218-2024\\_YK\\_FallCamporee](https://scoutingevent.com/218-2024_YK_FallCamporee)

**NO WALK-INS!** Give us your best estimate of the number of Scouts that are coming. Due to the nature of this event we will be limiting the attendance to 200 hiking participants. There is additional room for non-hiking campers. Online registration is now open. Registration will **CLOSE** on September 27th at 11:59 PM or whenever registration capacity is reached.

**PLEASE DO NOT REGISTER INDIVIDUALLY!** Each unit (troop/crew/ship) should have ONE registration to cover all of their attendees. Reach out to Mike Merry for help if needed! ([historic.chair@nhscouting.org](mailto:historic.chair@nhscouting.org))

### Cost

The cost for the event is \$25 per scout and \$15 per adult. This fee will cover the admission price to all venues as well as a shuttle service from the end of the hike to Fort Foster where the units will be camping on Saturday night. In addition, there is a fee of \$5 for adults who are camping but not participating in the hike. The intent of the \$5 "non-participating adult" registration is for those who may be assisting with shuttling of unit gear or vehicles. Non-participating adults are welcome to camp at Fort Foster, but would need to be responsible for their own transportation to and from Fort Foster and Portsmouth. All camping adults must be registered with the unit with which they are camping through the Boy Scouts of America / Scouting America.

## Equipment For Troops or Patrols

Whether camping as a troop or as a patrol, use the equipment lists in the Scout Handbook to be properly prepared to camp in crisp, fall weather. All units that are camping will be assigned a tenting area the day of the event. There is limited parking at both Albacore Park and Fort Foster. We are sharing the parking areas with the general public at Fort Forster and ask units to not bring troop trailers to this event. All troop equipment needs to be transported in vehicles. Packing light and planning a low impact dinner and breakfast for Saturday night and Sunday morning is recommended. At Fort Foster the main parking area, camping area, and the meals prep and dining areas are within easy walking distance.



### Vehicle Logistics

Units are asked to use resources within their own network of Scout Families to help move vehicles and gear to Fort Foster. We ask that units leave no more than one personal vehicle at Albacore park and that all vehicles are retrieved by the end of the day on Saturday. Ideally, each unit secures enough drivers to drop all hikers off at Albacore park and then proceed on to Fort Foster with the unit's gear (or depart for home). On Saturday morning, event staff will be at both Albacore

Park and Fort Foster to greet your drivers.

The event planning committee is aware that some units may need assistance moving vehicles, gear, and participants from the start location at Albacore Park to the final destination at Fort Foster. Please complete the pre-event logistics survey to communicate any special needs to the event committee (QR Code above or here: <https://forms.gle/34WwsX4uods4xpck8>).

### Equipment List for Each Scout

- Day Pack
- Class A uniform
- Proper footwear for a 5+ mile hike (hiking shoes/boots are recommended)
- Appropriate clothing for forecasted weather conditions
- Folding pocket knife (No sheath knives allowed)
- Compass and whistle
- Mess kit with cup and eating utensils
- High-energy snacks for morning and afternoon
- Cold bagged lunch for Saturday during the hike
- Pen and Paper for scavenger hunt
- Water bottle (bottle filling stations will be available along the hike)
- First Aid Kit
- Wrist watch or other appropriate method of tracking time
- Binoculars (optional)

## **Check-In**

When you arrive at the Albacore Park please park in the back parking lot and proceed to the check-in tent. Your unit will submit an up-to-date, accurate roster (see the end of this guide) and med forms for each participant (see below). At that time, you will be checked in and will receive a participant guide and further instructions. Depending on registered unit sizes, your unit may be paired up with one or more buddy-units. The plan is to keep the hiking groups to around 20 scouts & leaders. If your unit would like to be paired with a specific unit, please e-mail Mike Merry and we will do our best to accommodate your requests.

**PLEASE REMEMBER: Med Forms for ALL attendees! Scouts, Leaders, Parents, etc. all require a Part A&B+ins card or will be sent home. Do NOT turn in your unit's entire med form pack during check-in — only for those attending.** Med forms will be returned to the units on Sunday morning during check-out with the event staff. Any unclaimed med forms will be destroyed.

## **Participant Guide**

A participant's guide will be provided to each unit on the day of the event. In addition, each scout will be given a scavenger hunt sheet to use during the hike. The participant guide will include the following:

- Emergency and general contact numbers for use during the event
- Historic information on each site being visited
- A scavenger hunt for for each scout in the unit
- A detailed map showing the assigned hiking route to each site, as well as bathroom and water station locations. There will also be suggested locations to stop for a quick lunch on the trail

## **Code of Conduct**

As always, adherence to the Scout Oath and Scout Law is expected throughout the weekend. This will be a high profile event and our Scouts' behavior will be subject to public scrutiny. All participants must be courteous and respect all private property along the trail.

## **Safety**

Portsmouth is a city; heavy traffic along its streets is typical. Hikers are to stay on sidewalks and use marked crossings and pedestrian signals when safe to do so. Don't assume that traffic will stop for you! You may need to walk a little further to get to the nearest crossing and double-back.

For the final 0.6 mile stretch of the trail leading to Fort McClary, there is no sidewalk. Hikers are to use the shoulder and hike single-file on the left side of the road (facing traffic). The speed limit is 25 mph, the Kittery Police are aware of our event, and signage will be placed along the road to advise drivers that there are "HIKERS

AHEAD”. Bright, reflective vests will be available at the event and it is advised that the hiker at the front of the line wear one.

**Activities/Attractions Along the Trail**

<ul style="list-style-type: none"> <li>• USS Albacore</li> <li>• Strawberry Banke</li> <li>• Moffatt-Ladd House</li> <li>• John Paul Jones Historical Site</li> </ul>	<ul style="list-style-type: none"> <li>• North Church</li> <li>• Discovery Center</li> <li>• John Paul Jones House</li> <li>• Portsmouth Naval Shipyard</li> </ul>	<ul style="list-style-type: none"> <li>• African Burial Ground Memorial</li> <li>• Prescott Park</li> <li>• Memorial Bridge</li> <li>• Fort McClary</li> <li>• Fort Foster</li> </ul>
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**Event Schedule**

Saturday October 5th

*9:00 AM - 10:30 AM*

Staggered arrival/check-in at USS Albacore. Units will be provided an arrival and check-in time prior to the event. Units will be sent out on the hike at 10 minute intervals so as not to overwhelm the streets and the program areas. Please arrive at or slightly before your assigned arrival time as there will be limited space and parking at the Albacore. (NOTE: See Vehicle Logistics, below.)

*3:30 PM - 5:00 PM*

Shuttle departures from Fort McClary. Each unit will be assigned a shuttle departure time.

*4:00 PM - 5:30 PM*

Unit arrival at Fort Foster, camp setup, and unit dinners

*8:00 PM*

Campfire Program

*10:00 PM*

Taps / Lights Out

Sunday October 6th

*6:30 AM*

Reveille

*6:45 AM*

Sunrise Scouts Own Service

*7:00 AM - 9:30 AM*

Breakfast, breakdown camp, FOB walk, request a site inspection, check-out with event staff, and depart for home.

## **Check-Out**

Additional drivers arriving Sunday morning to help transport Scouts back to their hometowns will be directed to the lower parking lot next to the camping area. Please ensure that every Scout from your unit has checked out with a unit leader prior to departure. When event staff have completed your campsite inspection and returned your participants' health forms, your unit will be released from the Camporee. Upon dismissal, units are welcome to spend additional time exploring Fort Foster and its hiking trails as a unit activity prior to departure.

## Maps

Shown here is a basic map showing the historical sites that will be visited. A more detailed map will be provided in the participant's guide provided during check-in.



**Unit Roster**

(Please fill out in advance and turn in completed roster at check-in)

Unit Type & Num <small>(e.g.: "Troop 15", "Pack 252")</small>	
Primary Leader Name	
Cell #	
Secondary Leader Name	
Cell #	

**Additional Adults (use the back for more entries)**

Each adult must be a registered leader, agree to the [Scouter Code of Conduct](#), and turn in a completed BSA Health Form (Parts A&B + ins card)

#	Name	Camping? (Y or N)
1.		
2.		
3.		
4.		
5.		
6.		

**Scouts (use the back for more entries)**

Each Scout requires a completed BSA Health Form (Parts A&B + ins card)

#	Name	Camping?	#	Name	Camping?
1.			11.		
2.			12.		
3.			13.		
4.			14.		
5.			15.		
6.			16.		
7.			17.		
8.			18.		
9.			19.		
10.			20.		